EXPERIENCE PRODUCT Blueprint

THE REVOLUTIONARY **NEW WAY** O DESIGN, MARKET & BLOCKBUSTER **PRODUCTS** & COURSES (EVEN IF YOU'VE NEVER DONE IT BEFORE!) Welcome to the

EXPERIENCE PRODUCT BLUEPRINT

The **Blueprint** you now have in your hands is turning the "information industry" **upside down**, and rewriting the rule book on what's really possible.

And today, after teaching this in front of **tens of thousands of people**, and working with thousands of students and clients, we now generate a multi-million dollar income working from home.

Which has enabled us to create the lifestyle we want, and make a huge impact in the world.

And I want the same for you,

Marisa



IMPORTANT:

The **Experience Product Blueprint** is loaded with information, and I know you're excited to start reading through it. You're going to get a LOT more out of it if you follow along with the companion training video that I made to go with it.

The video has a lot more detail and will help explain what you'll find in the Blueprint, so go check out the video now:

www.LiveYourMessage.com/Blueprint



EXPERIENCES ARE THE FUTURE OF YOUR BUSINESS

Today's "information industry" is **dead**.

Information is virtually free, and exactly nobody woke up this morning wanting to buy even more of it.

We're stressed, overloaded and overwhelmed, and just (!) **3% of people ever get results** from the information-based products they purchase.

The fact that so many people are being left behind tells us that there's something fundamentally wrong with how knowledge & expertise is being sold, and with how we've been taught to package that knowledge and expertise.

Not only do your customers not get their problems solved, but YOU miss out on **97% of happy customers who come back** and buy from you again. Repeat sales are the most profitable sales in your business, and chances are you're missing out on a lot of them.

Experience Products are a **revolutionary new experience-centric** approach to creating and marketing lucrative, impactful & hyper-engaging information products, programs & courses that can 10X any previous results you may have gotten and get you off the marketing treadmill once and for all.

And this Blueprint will guide you to creating yours.

Once you begin creating and selling your own Experience Products, it's amazing the immediate **positive shift** you'll notice in your business.



Now that you have this knowledge, it's up to you to decide what to do with it.

Now, I know some enterprising people will take the information from the videos and the Blueprint and get started with their Experience Product right away -- and that's awesome.

Other people may realize that they want to go "all in", and have the full training, accountability, support, coaching and step-by-step help to design and market their Experience Product in just 10 weeks and begin earning money right away.

And in a few days I'll be opening up the Experience Product Masterclass. It'll only be open for a few days, and then we'll be getting started right away. So once registration opens, you'll need to act quickly. I only open this program once a year.

Watch your email over the next few days for ALL the details about how you can join the next Experience Product Masterclass.

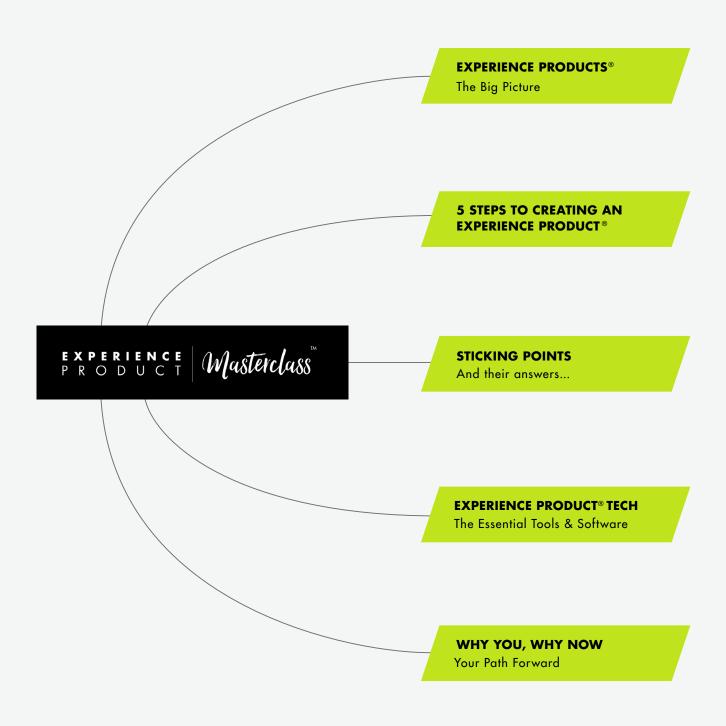
In the meantime, you can still see all training videos in this series at:

www.LiveYourMessage.com/Experience

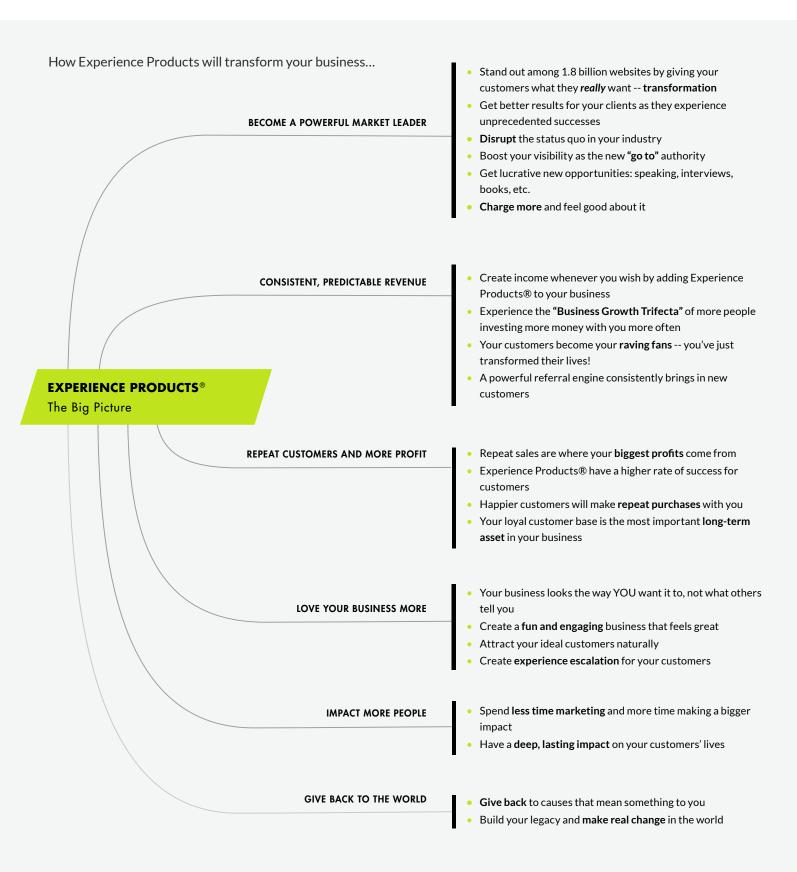


THE BLUEPRINT

Here's what's inside....



JOIN THE EXPERIENCE PRODUCT REVOLUTION





EXPERIENCE STRATEGY





EXPERIENCE STRATEGY - CONTINUED

Selling and delivering Experience Products is easy and fun.

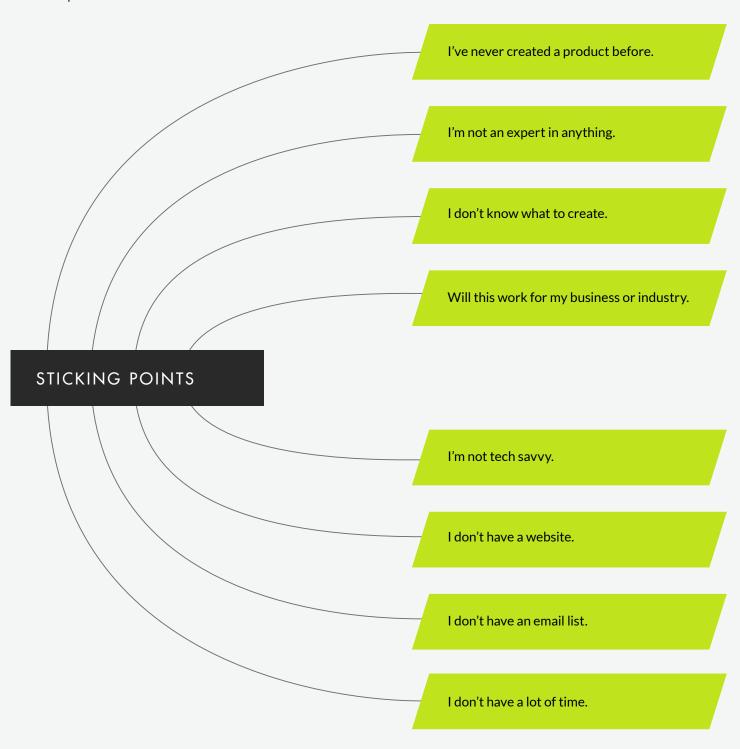


- Experience Products are easier to market and sell than traditional products
- **Power of 1.1**: When each customer refers an average of 1.1 people, you never have to do marketing ever again because your business grows organically
- 6 Proven Experience Marketing Campaigns
 - The Give Them What They Want Campaign: Test & Pre-Sell Your Product Idea
 - The Chatterbox Campaign: Simply Show Up & Sell
 - The Start With an Experience Campaign: Hook Them with a Taste of What You Do
 - The Perfect Email Campaign: How to Win Them Over One Email at a Time
 - The Fast Result Campaign: How to Design Free Gifts that Build Your List & Sell Your Products
 - The Application Campaign: Pre-Qualify Your Customers, Students and Clients
- What Happens in the First Hour, The First Day, and the First Week:
 The Onboarding Process is critical, because you'll either start an Experience
 Escalation OR a Downward Death Spiral
 - Restate the Mission and Future Self immediately
 - Give a few quick, easy Wins to stimulate the reward center and increase motivation
 - Start the Feedback Loops to build momentum
 - Normalize Challenges: "Every journey has ups and downs, it's normal!"
 - · Peak Emotional Experiences keep things exciting
 - A dynamic community is there for support and encouragement
 - Unstoppable Momentum leads to...
 - Mission Accomplished: AND...what's next? (The most powerful question in your business)



STICKING POINTS

The most common places people get stuck when thinking about Experience Products.



STICKING POINTS - CONTINUED

The only thing you need is the willingness to learn and try something new Creating experiences gets easier with practice I've never created a product before. It's actually easier because you haven't learned the wrong way to do it This reduces the product design, marketing, and delivery process to 10 weeks not months You have ideas, expertise and experiences that can be translated into an Experience Product I'm not an expert in anything. The key is being able to help people achieve a result You don't have to be a certified expert See what products are out there in your area of I don't know what to create. Create your own "Experiencified" version Get better results for your customers Experiences are universal and will work in any Will this work for my business or industry. If your business helps people in any way, this will work



^{*} While we believe that principles taught in this program can be used in any industry, it is your responsibility to know and understand the regulations governing your industry and how they may affect your application of the Experience Formula.

STICKING POINTS - CONTINUED

Only 2 out of 10 principles of the Experience Formula require any kind of technology to implement them We've found that technology can be a huge distraction I'm not tech savvy. for people, keeping them spinning for months on issues that just aren't important Experience Products are based on universal principles rather than specific technology applications -- so you won't need to reinvent the wheel every time a new technology comes out You don't need a website to sell your first Experience I don't have a website. 3 of the 6 Experience Marketing Campaigns don't require any kind of website at all The others require a total of just 4 simple pages The Give Them What They Want Campaign can begin with your immediate social circle You have to start somewhere and now's a great time to begin building your list I don't have an email list. **Building an Experience-based email list** ensures you'll never have anything other than a rabid, engaged customer base, anxious to receive your next Experience Product A few hours of research a day, for a few days will teach you everything you need to know to get your message in front of the people who want and need it the most You don't have a lot of time because you're NOT creating Experience Products! Experience Products shave months off the usual product creation time Never waste another second because you're certain you're creating something your tribe wants I don't have a lot of time.



Because they're getting huge results and buying over and over, you'll spend less time on marketing, freeing

You're building a long-term asset for your business,

up your time for more lifestyle

which is worth the time investment

7 Things You Must Have to Identify Your Most *Profitable and Fulfilling Dream Business*

#1. Your business idea must solve a very specific and acknowledged market need.
This could be solving a specific problem or delivering a specific outcome. The key is choosing a need, problem or outcome that people <u>KNOW</u> they already have, not some hidden need, problem or outcome.
In other words, don't try to solve a problem that you think is important, but not a lot of people seem to care about in the way that you do.
#2. Your business idea is targeted at a specific kind of person.
Let's call this person your ideal client. Ideally this is a person who self-identifies with the way that you describe them.
#3. You must be able to identify a specific person who needs that problem solved.
When you describe the specific need you address and the kind of problem you solve for the person you described in #2, you should get a clear picture of someone specific in your mind who knows they need the solution you plan to provide.
An even better way of thinking of this is whether other people, when they hear about the problem you solve, will instantly say "oh, you should talk to my friend Susan. She really needs

what you're talking about."

YOUR PROFITABLE NICHE CHECKLIST - CONTINUED

#4. Your target customer must be seeking a solution to their problem and be willing and able to pay to have it solved.
Susan needs to be open to getting help with her problem, need or desire, and she must actually be willing and able to invest in what you have to offer.
#5. You can EASILY reach your target customers.
You must be able to EASILY identify, target, and reach this kind of person through your personal value network, live events, Facebook advertising, joint venture partnerships, or another form of marketing or networking that is within your reach to do.
#6. There are enough members of your target audience to build a business.
A good rule of thumb is that there are more than 10,000 people on the planet who are easily reached through marketing who want what you do. If there isn't, you <i>can</i> make money, but it becomes really hard to scale your business. You'll just hit a ceiling you just can't break.
#7. You can actually help your target customer solve their problem, and you'd enjoy solving it for them.
The best marketing is the word of mouth that comes when you actually solve your customer's problem. Even if tons of people have a need, if your solution can't truly solve that need, your business is probably doomed to failure.
These 7 criteria are absolutely essential to business profitability and success. And every one of them is vital. If you choose to pursue a business that only meets 3 of these, you're almost guaranteed to fail. Even if you hit 6 of the 7, well, let's just say: I wouldn't start that business!



I believe that one of the biggest reasons that people are reluctant to market is a **misunderstanding** of what marketing really is — and it all comes down to how YOU personally define marketing.

And the way that most people define it literally creates a **love/hate relationship** with the most important activity in your business.

If you define marketing as the way you attract new customers into your business, and the way that you reengage existing customers, it can start to feel like an "obligation". Even a necessary evil. Something you have to do to have a business. There's no joy in that.

But that definition of marketing just barely scratches the surface of what's possible...

I want to share what I've learned over the 5 years that we've been doing online marketing. This simple shift has allowed me to **fall in love with marketing**... and one of my missions in life to help you fall in love with marketing too.

And when you do - business gets a lot easier and a lot more fun.

Try this definition on for size:

Instead of thinking about marketing at the surface level as the process of attracting new customers into your business, try thinking about it at a deeper level.

What's really happening when you do marketing well?

Marketing at this deeper level is actually "the process of helping someone create the mindsets, beliefs and conditions they need to make a change in their life that they want, but can't attain on their own."



FALL IN LOVE WITH EXPERIENCE MARKETING

- CONTINUED

Marketing is a way to be of service and provide life-changing value that allows your prospects to:

- connect with what they **really want**, need and desire
- make a choice about something that's meaningful to them
- move forward with clarity and confidence

Everything changes when you shift your definition of "marketing" from attracting customers to **connecting with people** and transforming their lives.

Instead of feeling like you're pushing your products, services or "commercial content" onto people... you can instead start to feel like you're pulling them in with messages that they most want and need to hear.

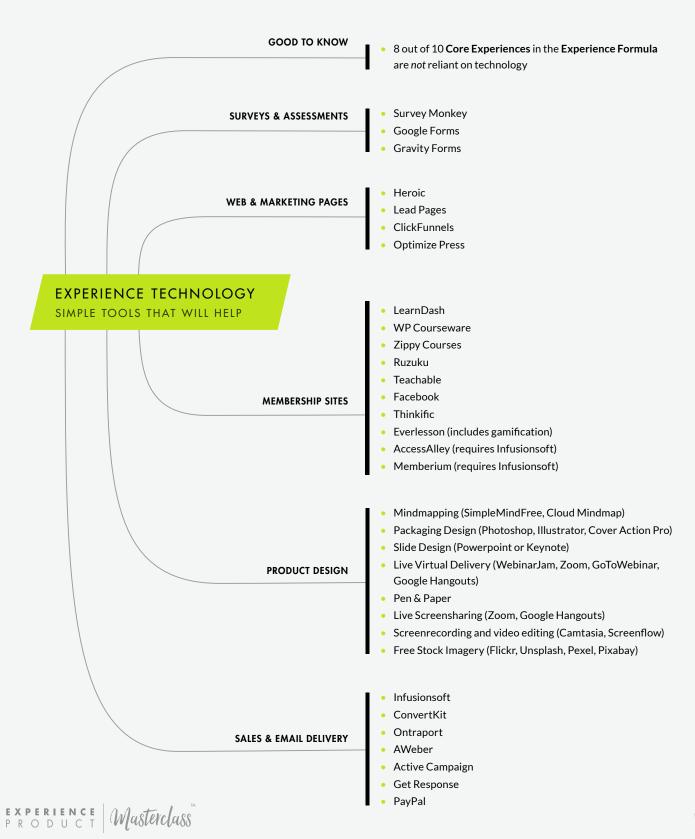
Instead of being "that guy" or "that woman" that you unfriend on Facebook... you're providing real value and inspiring people to **engage** with you.

Marketing is not about your products or services, it's about **engaging with the dialogue your ideal customer is having with themselves**, and inspiring people to engage with themselves, discover what they REALLY want from their lives, and helping them down the path to achieving it.

Because that's where the **real** transformation lies — when you help people toward where they most dearly **desire** to go.



Our recommendations for the best tools to use.



Why Experience Products are the future... More, Easier Sales Faster, Easier Product Creation **Higher-Priced Products** More Impact More Engagement WHY YOU, WHY NOW **Happier Customers** YOUR PATH FORWARD Fall in Love with Your Business Again More Fun **Raving Fans Market Domination** Get off the marketing treadmill!

WELCOME TO THE FUTURE OF YOUR BUSINESS

So if you're wondering... what's next?

It's a great question which is why I'm going to be doing a free live workshop:

"Experience Escalation" in Action: How to Leverage the Secrets of Bestselling Apps & Games to Create "Super-Sticky" Products that Sell Like Gangbusters, "Hook" Your Customers on Getting Results, and Buying from You Over & Over Again.

In it, I'll be revealing secrets I haven't shared in these videos and showing you specific examples you can start implementing immediately to start profiting from Experience Products in your own business.

Here's a quick taste of what you're gonna learn in the workshop:

- ✓ The one thing every app, game and experience product has that's designed to drive customers to complete it and how implementing this will literally revolutionize your next product, course or program, enabling you to save hundreds of hours of work, while giving your customers exactly the result they want.
- ✓ How to virtually eliminate refund requests for your next product, course or program not doing this ONE thing literally costs info product creators MILLIONS of dollars a year.
- We'll also **go deeper** into the Experience Formula as I show you more practical examples for how to apply this to coaching offers, online courses, and even services you provide.
- ✓ The single most important part of every course that I can almost guarantee you haven't seen before. Just adding this **one thing** could put tens of thousands of dollars onto your bottom line in the next 6-12 months!

JOIN US FOR "EXPERIENCE ESCALATION" IN ACTION:

How to Leverage the Secrets of Bestselling Apps & Games to Create "Super-Sticky" Products that Sell Like Gangbusters, "Hook" Your Customers on Getting Results, and Buying from You Over & Over Again

www.LiveYourMessage.com/Webinar

